

Locating Obnoxious Facilities on a Line Segment

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The obnoxious facility location is a well-known topic in the operations research community. This paper addresses a variant of the problem, namely, the continuous obnoxious facility location on a line segment (COFL) problem, motivated by the following application. We wish to find locations for establishing k obnoxious or undesirable facilities (such as garbage dump yards, industries generating pollution, etc.) along a straight highway road such that the pairwise distance between these new facilities and the distance between each of the new facilities and other existing non-obnoxious facilities (such as hospitals, schools, etc.) are maximized. The formal definition of the problem is below:

The COFL problem: Given a horizontal line segment \overline{pq} and a set P of n points lying above a line through \overline{pq} in the Euclidean plane, we aim to locate points on \overline{pq} for centering k non-overlapping congruent disks of maximum radius r_{max} such that none of the points in P lie interior to any of these disks.

Recently, it has been shown in [2] that we can solve the decision version of this problem (in which we are also given a radius L as input along with \overline{pq} and the set P of n points) in time $O(n + k)$ if the points in P are given in order. Then, using this decision algorithm as a subroutine, an $(1 - \epsilon)$ -approximation algorithm (FPTAS) has been given to solve the COFL problem in time $O((n + k) \log \frac{\|pq\|}{2(k-1)\epsilon})$, where $\epsilon > 0$ and $\|pq\|$ is the length of the segment \overline{pq} [2].

In this work, we show that we can solve the COFL problem exactly in polynomial time. Using the linear-time decision algorithm of [2] again as a subroutine, we present two polynomial-time exact algorithms based on two different approaches: (i) the algorithm is based on doing a binary search on all candidate radii L computed explicitly and runs in $O((nk)^2 \log(nk) + (n + k) \log(nk))$ time, and (ii) the algorithm is based on Megiddo's parametric search [1], and runs in $O((n + k)^2)$ time.

Algorithm based on binary search on candidate radii values: The approach here is that we first compute the set \mathcal{L} of all candidate radii L , based on some observations of possible positions of all k disks in an optimal packing. We sort all the elements in \mathcal{L} . Then, by doing a binary search on the sorted \mathcal{L} , we invoke the decision algorithm of [2] each time we peek an element at the middle index by setting L to this element as the candidate radius. We continue this search until we find the radius L^* (maximum radius) such that for all $L \in \mathcal{L}$ with $L > L^*$ the decision algorithms returns NO. Hence, $L^* = r_{max}$.

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Let $r_{\text{CAN}} \in \mathcal{L}$ be some candidate radius. Consider any two points $p_i, p_{i'} \in P$. Assume these two points are determining the radius of the disks in the optimal packing. Then point p_i can lie on the left boundary arc or the right boundary arc of the disk d_j , where $j = 1, 2, \dots, k$ (see Fig 1). Similarly, the point $p_{i'}$ can also lie on the left boundary arc or the right boundary arc of the disk $d_{j'}$, where $j' = 1, 2, \dots, k$. It is easy to observe that there are a constant number c of possible positions for the two disks d_j and $d_{j'}$ in an optimal solution such that the two points $p_i, p_{i'}$ lie on their boundaries and does not let their radius r_{CAN} to increase by repositioning all the k disks. Therefore, the number of all candidate radii r_{CAN} is $\binom{n}{2} \sum_{j=1}^k \sum_{j'=j}^k c = k^2 c \binom{n}{2} = O(n^2 k^2)$. The candidate radii values $r_{\text{CAN}} \in \mathcal{L}$ can be computed from the following equation:

$$\begin{aligned} x(p_{i'}) - x(p_i) = & 2(j' - j)r_{\text{CAN}} \pm \sqrt{r_{\text{CAN}}^2 - (y(p_i) - y(q))^2} \\ & \pm \sqrt{r_{\text{CAN}}^2 - (y(p_{i'}) - y(q))^2} \end{aligned}$$

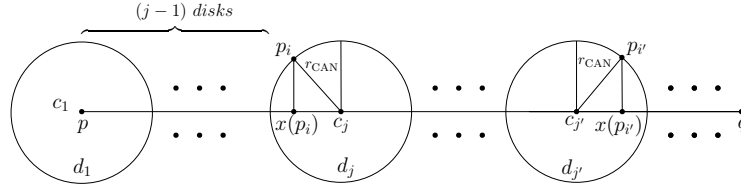


Fig. 1. Two points p_i and $p_{i'}$ influencing the radius r_{CAN}

Hence we have the following theorem.

Theorem 1. *For a given line segment \overline{pq} and an ordered set P of n points in the Euclidean plane, we can solve the COFL problem optimally in $O((nk)^2 \log(nk) + (n+k) \log(nk))$ time.*

Algorithm based on parametric search: Here, we discuss an algorithm based on the general parametric search approach of Megiddo [1] so that its running time is independent of any numerical precision parameter ($\frac{1}{\epsilon}$) unlike the FPTAS given in [2]. As we know, in a solution based on parametric search, there is a test algorithm, and a decision algorithm wherein the test algorithm is typically a step-by-step simulation of the decision algorithm. Hence, we use the decision algorithm of [2] and simulate its steps without knowing what the value of L is.

Consider a point $p_i \in P$, having the two center points $c_{i,1}$ and $c_{i,2}$ on the segment \overline{pq} such that the distance from p_i to either of these center points is L (see Fig. 2). Let the coordinates of these points be $p_i = (x(p_i), y(p_i))$, $c_{i,1} = (x_{i,1}, y_{i,1})$ and $c_{i,2} = (x_{i,2}, y_{i,2})$. Let $I = \{[x_{i,1}, x_{i,2}] | p_i \in P\}$ be the

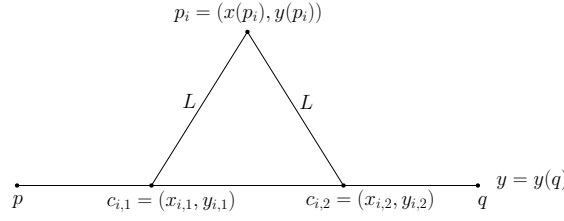


Fig. 2. A point p_i is having two center points of \overline{pq} which are at unknown distance L

set of intervals on \overline{pq} ordered from p to q . Let $I^c = \{[x_{i,2}, x_{j,1}] | p_i, p_j \in P, i < j\} \cup \{[x_{0,2}, x_{1,1}], [x_{n,2}, x_{n+1,1}]\}$ be the set of complemented intervals of I , where every point in each interval $[x_{i,2}, x_{j,1}]$ is at distance at least L from every point in P and $x_{0,2} = x(p)$, $x_{n+1,1} = x(q)$.

On the simulation of the decision algorithm, we encounter a comparison step that involves the following inequality.

$$2((j+1-k)^2 - 1)L^2 + 4(j+1-k)(x(p_i) - x(p_{i-1}))L + (x(p_i) - x(p_{i-1}))^2 + 2\sqrt{(L^2 - (y(p_i) - y(q))^2)(L^2 - (y(p_{i-1}) - y(q))^2)} \leq 0 \quad (1)$$

where i is the index of the current interval from I^c , $j \leq k$ is the number of disks packed so far, and $y(q)$ is the y -coordinate of \overline{pq} . In the polynomial on the right of the inequality (1), the only unknown term is L , and the maximum degree is 2. We simulate all the steps by solving polynomials in L with a degree at most 2. We get the values of L , then invoke the decision algorithm with each of these values as a candidate radius. If this call returns YES, then proceed to the simulation of the next step of the algorithm by appropriately resetting the variable such as j . Essentially, each time the decision algorithm returns YES for the guessed value of L , the radius L will near to r_{max} (optimal radius). Ultimately, when the simulation ends, we have that L equals r_{max} .

Finally, to construct the set of k disks $D = \{d_1, d_2, \dots, d_k\}$, we run the decision algorithm with the computed L one more time. Therefore, we have the following theorem.

Theorem 2. *We have an algorithm to solve the COFL problem exactly in time $O((n+k)^2)$ using the parametric search technique.*

Keywords: Obnoxious facilities · Parametric search · Binary search · Exact algorithm

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